

Project No 17193

KINTORE MIDMILL PRIMARY SCHOOL

PUBLIC ART DESIGN BRIEF



Rev 0 November 2015

The Commission

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1. Background.

1.1 Commission summary.

The Kintore Midmill Primary School Design Team would like to commission an Artist to become an integral member of the design team, to inform and shape design solutions for Aberdeenshire Council's new Midmill Primary School in Kintore.

The scope of work will include artworks and/or interventions and themed design features which are to reflect the community stakeholders ideas and culture and take into account the flow, movement and usage of the spaces.

1.1 Location and Form

The Kintore Primary School will be located at Carnie Brae, Kintore, and is designed to accommodate pupils from the existing community and for the expansion of the settlement planned for the Midmill area of the village.

The site for the school is part of a larger mixed industrial and housing development being undertaken by a consortium of three house builders who have submitted Master plans for the industrial land to the south of the school site, and for the housing development which will surround the school site.

The capacity of the school is 540 pupils and accommodation is arranged in two teaching wings with a two storey element of core accommodation.

The layout of the school is shown at Appendix D

1.2 Project Delivery

The delivery team key members are as follows;

Project Management	Aberdeenshire Council	Susan Cochrane
Architecture	Aberdeenshire Council	Craig Matheson
Engineering	Fairhurst	Kieran Browne
Services	AECOM	Allan Paton
Landscape	DWA Landscapes	Andy McLatchie
Quantity Surveyor	RLF	Gregor Mactaggart
Contractor	Morrison Construction	Michael Black

1.3 Contract Programme

The Contractor's programme is attached at appendix E. Work has commenced on site and it is anticipated that the building will be wind and watertight by January 2016.

The first teaching wing will be completed by May 2016 and final handover in November 2016.

2. Vision & Context.

Aim: To explore, support and initiate high quality designs for the new Midmill Primary School as an intrinsic member of our design team. To work in collaboration with the team to enhance the existing designs for the school building with relevant thematic ideas generated from creative consultation with stakeholders in the community.

Deciding where the focus of the work will be informed and inspired through the consultation with the user groups, local community and design team.

The Architect has already identified areas where a contribution could enhance the existing design and these are illustrated in more detail in appendices A, B and C .

The components of the interior are:

Wall, ceiling and floor finishes

Window frames & glazing

Door finishes.

Furnishings (both fixed to the building and loose)

Signage.

Interpretation and display areas.

The Artist does not have to encompass all these areas and therefore the first part of creating a "living brief" will be to decide where the concentration of the design work will be. The Artist will work with the architect and design team to decide which elements of the interior design can be selected from design items that already exist, and which items should be designed and made by the artist.

This will be informed through consideration of the following

- Links with the environment and local culture and heritage.
- Reflects the views and ideas of children.
- Motivates the children to interact.
- Allows for and encourages social interaction between children.
- Supports practical daily usage of the school.
- Enhances the spaces and celebrates light and colour.
- Provides stimulating and comfortable spaces for learning and leisure.
- Encourages pride and interest in local environment.

3. The Artist Role.

We are looking for an experienced Artist who has an understanding and application of scale, an ability to integrate artwork into the fabric of the building and experience of making work in the public realm. The Artist should have a history of working alongside other design professionals and creatively engaging the interest and input from relevant stakeholder groups. Ideally, they would have experience of designing and making for an education environment.

The Artist will be appointed in the first instance to develop strategic design proposals adding to, and working with, the existing architectural designs of the interior. These design proposals will form a “living brief” that the artist and the design team can work with and develop.

The proposed designs will follow a period of consultation through creative engagement by the Artist with key stakeholders in order to develop relevant themes and ideas that reflect the local culture, environment and interests as well as looking at how people interact with and respond to their environment in the context of a learning space.

Designs created will be costed in collaboration with the design team and will include stimulating methods of delivery of the vision and context. The Artist will be available for planning meetings and the evaluation of the project as appropriate.

Once the design concept is agreed with the design team the Artist will produce the designs for approval. Once the designs are agreed the Artist will be responsible for making sure the designs conform to any regulations related to their inclusion in the building. An accurate cost for each items of design will need to be provided by the Artist in order that the work can be carried out during the production phase.

All work must be robust, hard wearing and fit for purpose. It must be safe and user friendly. Health and Safety will be liaising with the design team in this respect.

4. Funding and Contractual Details.

A fee of £15,000 is available and we invite Artists to tender for this opportunity taking into account that the fee includes the following;

- Investigation into the requirements of the space with the design team.
- Community consultation to include workshops and materials to investigate relevant themes with key stakeholders for the designs and works.
- Costed design proposals in collaboration with the design team for interior integral features, taking into account any innovative technical ideas and include

- fabrication and installation of the designs.
- All fees including accommodation, time and travel to allow attendance at meetings and consultations incurred during design discussions for the space.
- Materials, Fabrication and Production of at least one key artwork/intervention.

In addition to this, there are budgets already allocated for exterior and interior glass panels, painted features, lighting etc which will be included as part of bespoke ideas within the design in discussion with the design team.

The Artist will report to the project management group on a regular basis and be expected to attend agreed planning meetings. The project structure and framework, methodology with key milestones for the delivery of the project and formal of a final design report will be agreed between the artist and the project team.

5. Project Timeline

Selection of the successful Artist will be concluded by the end of December 2015, with an early start on workshops in January 2016.

The below summarises an indicative schedule of workshops. The Artist may want to present their own thoughts on this process in the tender submission.

Project Strategy Meeting (early January 2016)

Initial meeting with the Artist and project team to agree how we integrate pupils and agree schedule for workshops.

Workshop 01 – Researching Kintore Midmill (mid-January)

A meeting on site where the architect will talk to the pupils about the building design, a tour of the construction site by the main contractor and a follow up classroom exercise. Classroom exercise to be led by the Artist exploring the context of Kintore Midmill in a creative and engaging way.

Workshop 02 - Turning research into ideas (mid-January)

Pupils to present the research studies completed in workshop 01. Project team and Artist to select a shortlist across mediums from the research studies which could help inform a concept / strategy. Workshop to focus on the pupils taking forward the research and developing ideas on an artistic approach / theme.

Workshop 03 – Ideas to a final solution (end January)

Pupils to present the ideas studies completed in workshop 02. Final workshop to focus on the agreed solution.

On completion of the workshops the Artist will work with the project team and contractor to make the agreed solution deliverable (in terms of buildability, cost and timescale). Where the final solution overlaps with the architect's

scope of work (decoration, floor coverings, signage, etc.) the architect will integrate the Artist's output.

The contact programme is shown in Appendix E

6. Application procedure.

The **deadline for submissions** is 12noon on **Monday 30 November 2015.**

Shortlisting will take place that week, and **shortlisted applicants** will be invited to interview in Woodhill House, Aberdeen on **Wednesday 9th December 2015.**

Artists are invited to submit;

- Outline of how they would approach the brief.
- An indicative outline of key activity linked to the sequence of events, Artist time involved, and a provisional budget.
- The Artist is not required to submit design proposals at this stage, but must provide visual documentation of previous, relevant work.
- A CV demonstrating their creative, technical and design skills and evidence of their commitment to working as an artist. The ability to work effectively in a team and relate to different groups and people with varying skill levels and ages will be required. Please supply an electronic copy of your CV if possible.

The preferred format for all submissions is electronic. Submissions including all visual documentation should be marked Midmill Primary Public Art Project in the subject line and emailed to;

susan.cochrane@aberdeenshire.gov.uk

Alternatively post to:
Susan Cochrane
Project Manager
Property & Facilities Management
Business Services
Aberdeenshire Council
Woodhill House
Westburn Road
Aberdeenshire Council
AB16 5GB

The architectural proposals set out in the planning application should be examined before the Artist submits their application. These design proposals can be found on the Aberdeenshire Planning website ref APP/2013/1727 .

7. The working structure.

Once an Artist has been commissioned the project will commence with a joint on-site visit to enable the artist to assess the spaces. Design work is expected to begin by agreeing an overall vision and final design concept during January 2016 with a view to installation ongoing between April and August 2016.

8. Project contact

Enquiries about this commission shall be submitted by email to sheila.waterhouse@aberdeenshire.gov.uk